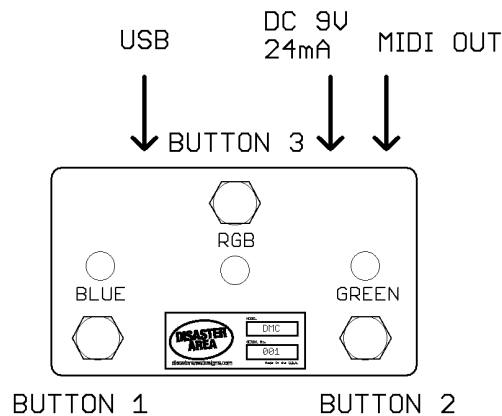




Disaster Area Designs  
www.disasterareadesigns.com  
DMC-3 / DMC-3XL Operation Manual  
Revision 1.00 12/30/12

## GETTING STARTED

The DMC-3 / 3XL compact MIDI controller packs lots of functionality into a small package. This functionality depends on the firmware installed in the controller.



## CONNECTING THE DMC-3 / 3XL

The DMC controllers require a power supply to operate. The pedal uses a standard 9V power supply with a 2.1mm pin, center negative. The controller requires 24mA maximum, and may be powered by most power supplies including the Voodoo Labs Pedal Power 2+, Visual Sound 1SPOT, and others.

The DMC controller communicates with your other pedals using a MIDI cable. The type and brand of cable is not critical – we use HOSA cables at the factory for testing.

The USB port on the DMC controller is used for firmware updates with the Disaster Uploader application. It is not used during normal operation. When the USB connection is in use, the DMC controller is powered by the USB connection. The MIDI and power cables may safely be disconnected during firmware updates. For more info regarding firmware updates, please read the .PDF file included in the Disaster Uploader application.

The DMC-3XL pedal is available with a ¼" phone jack for the expression / tap pedal. The expression pedal input is compatible with standard TRS expression pedal such as the Roland EV-5. The DMC-

3XL can also use a non-latching footswitch like the Disaster Area DFS-1 for sending tap tempo to connected MIDI devices.

## CONFIGURATION

The DMC series store program settings in a non-volatile internal memory, so they retain settings even when powered off.

Configuration options:

**Bank Mode:** The controller scrolls banks on Strymon pedals. This mode works the same as changing banks on the pedal itself. Button A or B must still be pressed on the Strymon pedal to select a patch

**Program Mode:** The controller scrolls presets one at a time on the pedal. Each preset is selected and engaged as the controller passes through the preset.

**Delayed Stop:** The looper play button on the DMC controller sends a “Play” command on each press. To send the “Stop” command, press and hold the play button on the DMC controller.

**Instant Stop:** The looper play button on the DMC controller sends a “Play” command if the looper is stopped. If the looper is playing, pressing the play button on the controller will send the “Stop” command. This mode works like the Line 6 DL-4 / M9 / M13 looper.

### **DMC-3 v2.08 Strymon Timeline / Timeline + M5 Combo**

Press and hold at startup:

Button 1 – Bank Mode + Delayed Stop

Button 2 – Program Mode + Delayed Stop

Buttons 1 + 3 – Bank Mode + Instant Stop

Buttons 2 + 3 – Program Mode + Instant Stop

### **DMC-3XL Strymon Timeline / DMC-3/XL Strymon Timeline + Mobius Combo**

Press and hold Button 3 at startup. When the LEDs stop flashing:

Button 1 – press to change bank / program mode.

Blue LED off – Bank Mode

Blue LED on – Program Mode

Button 2 – press to change instant / delayed stop

Green LED off – Delayed Stop

Green LED on – Instant Stop

Button 3 – Tap to select expression configuration

Off – expression disabled

Red – Timeline Expression

Orange – Timeline + Mobius Expression (expression on non-combo)

Green – Mobius Expression

Green / Blue – Timeline Tap

Violet – Timeline + Mobius Tap (tap on non-combo)

Blue – Mobius Tap

White – Timeline Looper Level

Press and hold Button 3 to save configuration.

## DMC FUNCTIONS

The following chart lists the functions of each button in every mode of the DMC controller. Depending on the firmware, each mode will perform different functions.

	Strymon Timeline	Strymon Mobius	Strymon TL + MO	Timeline + M5	M9 / M13	Eventide
<b>Blue</b>						
Button 1 Hold	Prog / Bank Dn Scroll down	Prog / Bank Dn Scroll down	Prog / Bank Dn Scroll down	Prog / Bank Dn Scroll down	Scene Down Scroll down	
Button 2 Hold	Prog / Bank Up Scroll up	Prog / Bank Up Scroll up	Prog / Bank Up Scroll up	Prog / Bank Up Scroll up	Scene Up Scroll up	
Button 3 Hold	Change Mode Bypass	Change Mode Bypass	Change Mode Bypass	Change Mode Bypass	Change Mode Bypass	
<b>Green</b>						
Button 1 Hold	Rec / Dub	Tap	Rec / Dub	Rec / Dub	Rec / Dub	
Button 2 Hold	Play / Stop Stop	Exp. Toggle	Play / Stop Stop	Play / Stop Stop	Play / Stop Stop	
Button 3 Hold	Change Mode Undo / Redo	Change Mode Pre / Post	Change Mode Undo / Redo	Change Mode Undo / Redo	Change Mode Undo / Redo	
<b>Red</b>						
Button 1 Hold	Reverse		Reverse	Reverse	Reverse	
Button 2 Hold	Half-Speed		Half-Speed	Half-Speed	Half-Speed	
Button 3 Hold	Change Mode Inf. Repeat		Change Mode Inf. Repeat	Change Mode Inf. Repeat	Change Mode	
<b>White</b>						
Button 1 Hold	Loop Level Dn Scroll down		Loop Level Dn Scroll down	Loop Level Dn Scroll down		
Button 2 Hold	Loop Level Up Scroll Up		Loop Level Up Scroll Up	Loop Level Up Scroll Up		
Button 3 Hold	Change Mode Loop Pre/Post		Change Mode Loop Pre/Post	Change Mode Loop Pre/Post		
<b>Violet</b>						
Button 1 Hold			Mobius Control Prog / Bank Down Scroll down	CH 2		
Button 2 Hold			Prog / Bank Up Scroll up			
Button 3 Hold			Change Mode Bypass			
<b>Blue-Green</b>						
Button 1 Hold				M5 Control Prog / Bank Down Scroll down	CH5	
Button 2 Hold				Prog / Bank Up Scroll up		
Button 3 Hold				Change Mode Bypass		